HENRY–JOHN DE LEON

Los Angeles based
CHARACTER DESIGNER

henry.deleon@me.com
949. 302. 7139

www.henryjohndeleon.com
PW: HDWRK@2024

SKILLS

DIGITAL MEDIA
Adobe Photoshop, Adobe
Illustrator, Adobe Indesign
& Procreate

TRADITIONAL MEDIA
Graphite, Gouache, watercolor,
acrylic

GRAPHIC DESIGN
Typography, hand lettering,
layout design, motion design,
branding and developing engaging/
comprehensive presentations

QUALIFICATIONS

Responsible, resourceful,
exceptional time management
skills, strong interpersonal skills.

Able to follow direction and
collaborate with peers.

Able to take feedback and
rework material while presenting
something new and fresh.

Passionate blue sky dreamer.
Starting with research and explore
all avenues to expand a brand
experience drives a search for
inovative points of engagement

INTEREST

Asian Art history, historical/
culturalresearch, weight training,
travel, foodie, interior design,
amateur cook, professional eater.

EXPERIENCE

Netflix Animation Studio - Burbank, CA   11.22 – Present
Visual Development Artist for <u>Charlie and the Chocolate Factory</u> worked closely with the
Production Designer and Art Directors to create and design dynamic character moments,
environments, backgrounds, costumes and prop designs. Generated a variety of rough
concepts to explore as new designs in the style of the show.

Netflix Animation Studio - Burbank, CA   12.21 – 11.22
Visual Development Artist for Feature Animation Film <u>Leo</u>. Worked closely with Directors and
Art Directors to create variations of concepts, illustrations for props and graphics.

DreamWorks Animation Studio - Glendale, CA   09.22 – 11.22
Character Designer for an unannouced project in development. Worked with the Art
Director to create character concepts, expressions, poses, and turns.

Nickelodeon Animation Studio - Burbank, CA   09.22 – 11.22
Character and Background Designer. Worked with Director on two unannounced projects, and
<u>Teenage Mutant Ninja Turtles</u> Created and developed looks and treatments for characters
and backgrounds props.

Nickelodeon Animation Studio - Burbank, CA   09.22 – 11.22
Character Designer for <u>Garfield</u>. Working with the Director John Trabbic and David
Johnson to created a variety of character poses, expressions and story moments for a
refresh of <u>Garfield</u>.

The Mill VFX- Los Angeles, CA, themill.com   10.19 – 12.21
Art Director for commercials, film and TV. Created dynamic characters from concept to
final 3D packaging.

Elastic.tv - Santa Monica, CA, makemakeentertainment.com   10.09 – 10.19
Art Director for award winning commercials, film and TV. Please refer to recognitions
below. Created characters from concept to final 3D packaging for various projects.

Royale - Hollywood, CA, weareroyale.com   10.07 – 10.09
Broadcast Designer for commercials, Film and TV. Created graphics, typography for
various commercial and film clients.

RECOGNITION

2020 Primetime Emmy Nomination
Outstanding Main Title Design: **Carnival Row**

2020 Primetime British Academy of Film & TV Winner
Outstanding Main Title Design: **His Dark Materials**

2019 Primetime Emmy Award Winner
Outstanding Main Title Design: **Game of Thrones**

2017 Primetime Emmy Nomination
Outstanding Main Title Design: **West World**

2015 Primetime Emmy Nomination
Outstanding Main Title Design: **Netflix's Daredevil**

2014 Primetime Emmy Nomination
Outstanding Main Title Design: **Masters of Sex**

**2012 Annecy Award Winner Advertising
Award -**Red Cross "Stuff"

2011 Primetime Emmy Nomination
Outstanding Main Title Design: **Game of Thrones**

EDUCATION

ArtCenter College of Design, Pasadena, CA
BFA in Graphic Design, Digital Media 2003-2005

University of California Irvine, Irvine, CA
BA in Studio Art, Digital Media 1996-2001